

[illegible]

Unit	Amount	M	WS	BS	S	T	W	I	A	LD	Sv	Ward	Special	Points:
<i>Zombies (105)</i>	30	4	1	0	3	3	1	1	1	2	-	-	A2A, Inv(2D6+3)	85
Musician														10
Standard bearer														10
<i>Skeletons (275)</i>	40	4	2	2	3	3	1	2	1	3	6+	-	A2A,Inv(D6+3),Shield	180
Halberds														40
Champion			3	3					2					10
Musician														10
Standard bearer														10
Banner of Speed														25
<i>Direwolves (40)</i>	5	9	3	0	3	3	1	3	1	3	-	-	A2A, Inv(D3+3)	40
Thunderous Charge, Vanguard														0
<i>Direwolves (40)</i>	5	9	3	0	3	3	1	3	1	3	-	-	A2A, Inv(D3+3)	40
Thunderous Charge, Vanguard														0
<i>Bat Swarm (60)</i>	2	1	3	-	2	2	4	3	4	3	-	-	A2A, Inv(D6+3)	60
Fly 6, Distracting, Enemy in CC: -1to WS														0
Special														
<i>Phantom Host (160)</i>	6	6	3	-	3	3	4	1	4	4	-	-	A2A, Inv(D3+3)	160
Ethereal, Fear, Armor Piercing (1)														0
<i>Cadaver Wagon (105)</i>		-	-	-	4	4	4	-	-	-	5+	-	Inv(1), Reg. Char.	80
Cadaver Master	1	-	3	-	3	-	-	3	1	5	-	-		0
Shambling Horde		4	1	-	3	3	-	1	2D6	-	-	-	NoSwift, March	0
Wake The Dead														0
Endless Horde														10
Bone Pyre														15
Rare														
<i>Wraiths (175)</i>	10	6	3	-	5	3	1	2	2	5	-	-	A2A, Inv(1), Terror	175
GW, AP (6), Ethereal, Reaper, Skirmishers, Light Troops														0
<i>Shrieking Horror (245)</i>		6	4	-	5	6	6	2	4	4	-	-	A2A, Inv(1), Monster	245
Fly (8), Regeneration (6+), Chilling Shriek (8“, Wounds x S10 current LD also as CC)														0
														2499

Size	2500	2499
<i>Lords (max.)</i>	875	670
<i>Heroes (max)</i>	1250	516
<i>Core (min.)</i>	625	628
<i>Special (max.)</i>	1250	265
<i>Rare (max.)</i>	625	420